













The agent bias holds in production too: Event descriptions in child Italian

Silvia Silleresi¹, Chiara Dal Farra¹, Yining Nie², Fabienne Martin³, Artemis Alexiadou^{3,4} and Maria Teresa Guasti¹

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¹Università degli Studi di Milano Bicocca

²San José State University

³Humboldt-Universität zu Berlin

⁴ZAS Berlin

Goal of the present study

How Italian 3-6 y.o. children and adults describe different types of events with respect to **argument structure encoding**:

- · active transitive
- · passive transitive
- intransitive (anticausative)
- periphrastic causative

Meaning First Approach

- Children follow a one-to-one mapping principle between form and meaning (Slobin (1973); van Hout (2008); Sauerland and Alexiadou (2020); Guasti et al. (prep)).
- Children are prone to pronounce all parts of the underlying structure especially core concepts.
- Agency may be a core concept and children tend to express it more overtly than adults.

Introduction

Background

- The presence and type of agent/initiator affects speakers' choice of argument structure (Anton-Mendez 2017; Gleitman et al. 2007).
- Preference for active sentences over passive ones (e.g., Slobin and Bever 1982; Bock 1986), since actives are:
 - · Cross-linguistically more frequent (Keenan and Dryer 2007)
 - Less complex (Alexiadou et al. 2015; Bruening 2013; Belletti and Collins 2020)
 - · Acquired earlier (Armon-Lotem et al. 2016; Guasti 2017)
- Agent bias in children: they are sensitive early on to agency and tend to infer an agent whenever possible (Keil and Newman 2015; Wu et al. 2016).
- Speakers' choice of argument structure encoding can be modulated by linguistic and visual cues.

Background: Linguistic cues

Belletti and Manetti (2019); Manetti and Belletti (2015); Manetti (2013), a.m.o found that after showing participants transitive events with a fully visible agent and theme:

- Patient-oriented (What happened to X?) questions trigger:
 - · Systematic production of passive sentences in Italian adults
 - Production of passive sentences alongside alternative constructions (clitic left dislocation and active sentences) in Italian children from age 4
- Neutral questions (What happened?) do not trigger passive sentences (Tedeschi et al. 2009).

Background: Visual cues

Rissman et al. (2019) with English adults and a neutral (what happened?) question:

- A = Events with a fully visible human agent acting on an inanimate object
 -> mostly active transitive descriptions.
- B = Events where the body of the agent is mostly occluded
 -> significantly increased the production of short passives
- C = Events with no visible initiator
 -> mostly anticausatives.







Research Questions (for today's talk)

- · Are children guided by visual cues (in a similar way to adults)?
 - Are children sensitive to visual backgrounding of the agent (occlusion of the body)?
- · Are children guided by an agent bias?
 - Type of structure (active vs. (long) passive)
 - · Agent's referring expression

Method

- We use a design similar to Rissman et al. (2019)
 - · Video narration task with a neutral (What happened?) question
 - · 3 initiator conditions: full body agent, occluded agent, no initiator
- · Modifications:
 - · We collect **oral** rather than written responses.
 - We extend the design to include a 4th initiator condition: non-agentive inanimate causer (e.g. non-instrumental ball, wind).
 - · We collect data from both children and adults.

Within-subjects design with 2 factors:

- · Event type
 - 6 changes-of-state (open, close, turn on, turn off, tear, wake) 1
 - 6 activities (e.g., drink, eat, read, comb, pet, draw)
- · Initiator type
 - · Body Agent (6 changes-of-state + 6 activities)
 - Hand Agent (6 changes-of-state + 6 activities)
 - No Initiator (6 changes-of-state)
 - Inanimate Causer (6 changes-of-state)

Total of 36 videos of 7 seconds each + training items.

¹These verbs are morphologically marked with the clitic *si* in the anticausative form.

Inanimate Causer

Initiator Type Change-of-state Activity (bere 'drink') (accendere 'switch on') Body Agent Hand Agent No Initiator

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Order of presentation of the items:

- Hand-agent > Inanimate Causer > Body Agent > No Initiator
- This order prevented participants' productions of the occluded agent and inanimate causer from being influenced by the prior appearance of a fully visible agent.

Method - Data coding

Coding

- · Argument structure encoding
 - · Active transitive (The ballerina switched on the lamp)
 - Passive transitive (The lamp was switched on)
 - Anticausative (The lamp switched on)
 - Fare + anticausative (periphrastic causative, The ball made the lamp switch on)
- Initiator referring expressions in active transitives (we will return to this)

Participants

- 33 TD children Italian native speakers recruited from 2 kindergartens in the Milan area
 - F = 20; M = 13
 - Mean age 4;8 y.o. SD: 1.1 (range 3;5 6;3 y.o.)
- 42 adults Italian native speakers recruited through Prolific
 - F = 23; M = 18
 - Mean age 31;7 y.o. SD: 9.6 (range 21 54 y.o.)

Predictions

Argument structure encoding: predictions

Initiator Type	Adults	Children
Body Agent	mainly active transitives	same
Hand Agent	active and passive transitives	??
No Initiator	mainly anticausatives	same

Focus on the Hand Agent condition

Adults

- We expect both active and passive transitive constructions.
- Across all conditions, passives should be mostly produced in this one (assuming that Italian adults will behave like Rissman's participants).

Children

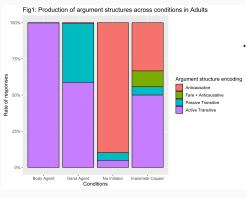
- If they are sensitive to the visual cues, we expect:
 - Production of some passives in older children, since younger ones may tend to avoid these structures up to 4 y.o. (Volpato et al. 2016, a.o.)
- If they are guided by the agent bias, we expect:
 - · Production of mainly active transitive constructions

Results

Results

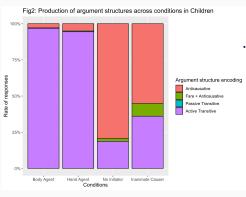
- 2700 utterances were collected: **2661** were entered into the analysis, taking into account
 - items where the verb used was target (N = 2519)
 - items where a different verb but of the same event type (change-of-state/activity) was used (e.g. break for tear) (N = 142)
- Analysis: GLMM with Initiator Type as a fixed effect and participants/item as random effects, to test the number of responses per argument structure encoding in the two groups (Adults and Children).

Results: Adults



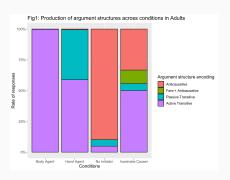
- Effect of Initiator Type:
 - Body Agent: mostly active transitives
 - Hand Agent: active and passive transitives
 - No Initiator: mostly anticausatives

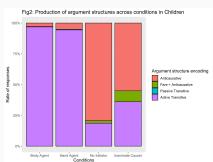
Results: Children



- Effect of Initiator Type:
 - Body Agent and Hand Agent: mostly active transitives
 - No Initiator: mostly anticausatives, some transitives

Results: Children and adults compared





Summary of results

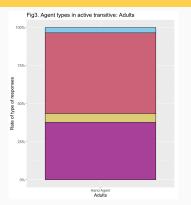
- Predictions confirmed for adults and children for Body Agent and No Initiator conditions
 - · Body Agent: Mostly active transitives
 - No Initiator: Mostly anticausatives
- Predictions confirmed for adults in the Hand Agent condition: production of both active and passive transitives.
- In the Hand Agent condition, children produced mostly active sentences.
- Children treated the Hand-Agent condition as the Body Agent one.

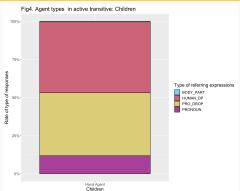
Focus on agent types

Coding

- · Agent referring expression in active transitives (agent type)
 - · Human DP (e.g. the clown)
 - · (Indefinite) pronoun (e.g. somebody)
 - · Pro-drop
 - · Body-part DP (e.g. the hand)
- · Property used in the agent description
 - · Specific property (e.g. the mum, a woman)
 - · Generic property (e.g. somebody, a person)

Results: agent types in Hand Agent

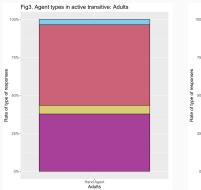


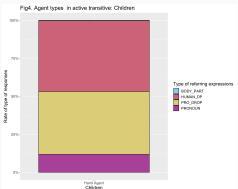


· Similar high rate of Human DP in children and adults, BUT:

Specific property		Generic property	
	(the mum, a woman)	(a person)	
Adult	5%	95%	
Child	87.7%	13.3%	

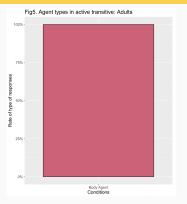
Results: agent types in Hand Agent

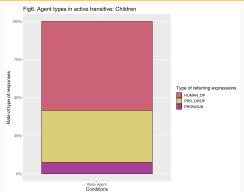




- · Other most produced strategies:
 - Adults: indefinite pronouns (37.7%)
 - · Children: pro-drop (41%)

Results: agent types in Body Agent





- Pro-drop seems to be a child strategy for active transitives, including in the Body Agent condition
 - · Adults: Human DPs only
 - · Children: pro-drop (34%) not a strategy for passives

Discussion

- · Children overuse null subjects in active transitive constructions
 - · True for both Body Agent and Hand Agent conditions
 - Even in spontaneous speech of Italian children, subjects in discourse-new contexts are null up to 15%. (Serratrice, 2005)
- Children assign specific properties to occluded agents even without visual cues

Take home message

- Children are not as sensitive as adults to (this kind of) visual manipulation/backgrounding
 - children may need to be linguistically cued (i.e. by a patient-oriented question) in order to produce passives
- Children's production seem to reflect an agent bias: agency = core concept (MF approach)
 - · argument structure encoding
 - · agent encoding
 - the hand has the same role of a fully visible agent and it seems to go proxy for the full agent.

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Thank you very much for your attention!



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Appendix

Predictions for the Inanimate Causer condition

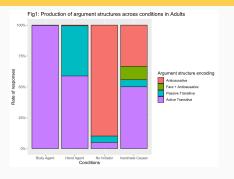
Adults

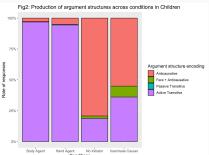
- We expect more anticausatives and *fare* + anticausatives than in the Body Agent and Hand Agent conditions.
- Adults produce more lexical causatives to describe intentional causation events and produce more (embedded or conjoined) anticausatives to describe non-intentional causation events (Song and Wolff 2005).

Children

- Children exhibit an adult-like sensitivity to the distinction between agentive vs. non-agentive causation events at an early age (Meltzoff 1995; Muentener and Lakusta 2011).
- We expect anticausatives and fare + anticausative productions.

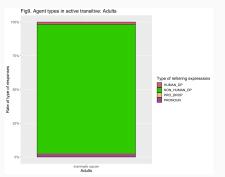
Results: Focus on Inanimate Causer

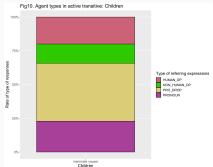




- · Predictions confirmed for adults and children:
 - More anticausative and fare + anticausative than Body Agent and Hand Agent conditions
 - Significant production of active transitive structures (lexical causatives)
 - Children produce mainly anticausative constructions and a similar rate of fare + anticausative to adults
 - Production of active transitive constructions

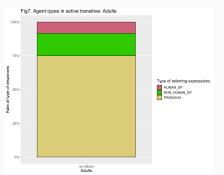
Agent types in Inanimate Causer

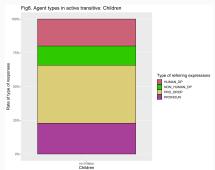




Active transitives in adults = 114 Active transitives in children = 57

Agent types in No Initiator





Active transitives in adults = 9 Active transitives in children = 35

Passives in adults

	short passive	long passive
hand-agent	184	10
no initator	13	0
causer	5	8
total amount	202	18

Effects of Participants and Items

Participants

Slight effect of Participants in Adult (p = .022) and Children (p = .028)

Items

- Adult = effect of item in No Initiator (tear p <.001) and Inanimate Causer (Turn off p <.001)
- Children = effect of item in No Initiator (turn off p =.024, wake p =.002), Inanimate Causer (open p =.021, turn off p <.001), Hand-agent (wake p =.048)